

Brian Hunziker, visual designer

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Professional experience

Product designer, Rdio — 2010-2013

I was the principal user interface designer for mobile products at Rdio, where I designed flagship apps for music streaming on iOS, Android, and Windows Phone 7 platforms.

Designer & front-end developer, 8020 Publishing — 2007-2009

I led the development of a new visual identity system for 8020. I established the look & feel of the Everywhere Magazine online travel website, and contributed to front-end development tasks. I later assumed the role of front-end developer for our sister publication, JPG Magazine.

Designer & front-end developer, Theorem — 2001-2003

I co-founded this three-man design consultancy and developed its brand identity. I also designed and built marketing websites for clients including Mill Valley Film Festival and Surface Magazine.

Designer, Deepend San Francisco — 2000-2001

I was a designer and interactive developer for this London-based agency with clients from local startups to recognized brands, including BeHere, Bacardi, Cititrade, MCA Sydney, and Mindjet.

Assistant Designer, UCSD Department of Recreation — 1996-1997

I designed both print and web-based media for UCSD's recreation and intramural sports program.

Education

San Francisco State University — BA, Japanese, 2007

Coursework included cinema, history, language, linguistics, and literature at Waseda University, Tokyo, Japan, 2004-2005.

University of California, San Diego — BA, Visual Arts, 1998

Coursework included computer art, film & video production, and photography. I was awarded the Stewart Prize for my installation, *One More Thought, Dear*, at UCSD's Ultramedia '97 exhibition.